

Architecture Ideas Competitions

CITY ANALYSIS COLLAGE



Brief

"... because collage is a method deriving its virtue from its irony, because it seems to be a technique using things and simultaneously disbelieving in them, it is also a strategy which can allow utopia to be dealt as image, to be dealt in with fragments without having to accept it in toto, which is further to suggest that collage could even be a strategy which, by supporting the utopian illusion of changelessness and finality, might even fuel a reality of change, motion, action and history." ROWE, Colin, KOETTER, Fred, "Collage City", p.149, the MIT press, 1983.

According to Schwarzer: "Today's cities no longer make sense. Maybe they should not make sense. Like post-modern society at large, cities are paradoxical and ambiguous, constantly mutating under the impact of new life-styles, fashions, technologies and view- points. They are the site of highly diverse interactions, rapid ⁻ fluctuations of capital, hazy physical boundaries and seemingly irreconcilable architectural and urban movements." SCHWARZER, Mitchell, "The Contemporary City in Four Movements", p.127, California College of Arts and Crafts, 2010.

We challenge you to creatively debate the city using the collage technique, exposing a criticism/satire of the existing reality and/or an alternative proposal to that reality.

This should go along with a short description of your proposal, no more than 150 words.

Location

It's the participant's choice, however our suggestion goes to a site from your home country.

Eligibility

This competition is open to everyone 18 years and older and it can be developed individually or by teams. Each team can contain a maximum of 4 members.

Prizes

- 1st- Prize £750 + Certificate + Publications on Selected Media
- 2nd Prize £300 + Certificate + Publications on Selected Media
- 3rd Prize £150 + Certificate + Publications on Selected Media
- +3 Honourable Mentions -+ Certificate + Publications on Selected Media

Fees

- Early Registration £20
- Regular Registration £40
- Late Registration £65

For student or groups registrations, please contact us for discount request.

Jury

 Lorin Çekrezi & Erazmia Gjikopulli, Studio Arch4, Albania, www.studioarch4.com



Studioarch4 is an architectural practice founded in Tirana in 2011 by a group of young architects to provide thoughtful design to the fast-developing build environment in Albania. We see architecture as an instrument to improve everyday life in terms of social behaviour, economic income, and cultural impact. Meaningful spaces are inspired and related to the context, so we take care to emphasize the local values. Our priority is to bring innovation and sustainability to the inherent context to elevate the design process to best serve the community. We thrive working on complex projects, both on an architectural and urban scale.

Paulo Afonso, Paulo Vale Afonso Architecture Studio Associate, Portugal, www.paulovaleafonso.com



Paulo Vale Afonso is an architect based in Portugal. He develops creative processes and cultural contents focusing on space, territory and society, rooted within its context and time.

Through collaborative working networks, he has been developing studies and projects of architecture, as well as collaborating with several international architecture offices, amongst which Carlos Ferrater and 51-1 Arquitectos/Supersudaca.

He was shortlisted for the Début Award in Lisbon Architecture Triennale 2016. His work was awarded in the XIX BAQ, finalist in the "Oscar Niemeyer" Award of Latin-American Architecture 2016 and in the X BIAU, and presented in conferences and published worldwide.

• Andrew Gibbs, UK, www.reilluminated.co.uk



Born in the Midlands in 1958 Andrew studied Architecture in Manchester following on to postgraduate studies at Oxford Brooks and London South Bank University. He ran his own design business as a Chartered Architect. He has been greatly influenced by the effects of social change in post-industrial society. Following his studies in Architecture he went on to study Fine Art in Norwich. His work is centred on innovation, regeneration, sustainability and adaptability. Among his achievements are: finalist EDP Business Awards for Design and Development (2005), finalist in Creative Industries Awards (2005), Norwich Society, awarded two buildings for best design, New Museum of Contemporary Art and Kings Centre, Norwich (2005), finalist in Creative Industries Awards (2007), finalist in National Health Care Awards London (2007), granted a Fellow of Royal Society of Arts (2012), awarded for services to Architecture, design and regeneration.

Schedule

Competition Officially Announced – 11 December 2021

Early registration – 11 December 2021 to 15 January 2022

Regular Competition Registration – 16 January 2022 to 30 January 2022

Late Competition Registration – 01 February 2022 to 13 February 2022

Deadline for questions – 07 February 2022

Closing Date for Submissions – 14 February 2022

Jury Evaluation - 15 February 2022 – 27 February 2022

Announcement of Winners – 28 February 2022

All dates (23:59 hours US Eastern Time)

Submission Requirements

- A single (1) A2 horizontal presentation board with the details listed below must be submitted via http://aic-hub.com/.
- Image Format: A single JPG extension file presentation board (must not exceed 5MB).
- Presentation boards must not indicate any information related to an individual's/team's identity.
- All information provided in writing must be in English.

Although is not mandatory, you can record or photograph your work environment during the proposal development stage. In case you will be one of the winners, we would be happy to share it in our platform.

Award Criteria

- Composition 20%
- Communication 20%
- Innovation / Originality 20%
- Aesthetics 20%
- Significancy 20%